



<b>Title</b>	Creating comics "Computer and health"
<b>Subject</b>	Informatics, digital content creation
<b>Grade Level</b>	5th grade (can be adapted according to content for younger or older)
<b>Duration</b>	3 lessons (45 min). Total: 135 min
<b>Objective(s)</b>	<ul style="list-style-type: none"><li>• Explore the topic of healthy use of digital technologies;</li><li>• The help of comics in combining visual, logical thinking to depict selected idea of the topic "Computer and health".</li><li>• Assess yourself and evaluate the works of your classmates according to discussed comic evaluation criteria.</li></ul>
<b>Pedagogical Methods</b>	<p>Teaching strategies or methods used in the scenario (e.g. experiential teaching, flipped classroom).</p> <p>Method based on experience, evaluation of friends' works, discussion, visualization of the topic presented by logical thinking.</p>
<b>Structure</b>	<p>Lesson 1: Discussing Comic Creation, Generating Ideas, Discussing Storyline, Joining the Comic Creation Environment, Creating Avatars.</p> <p>Lesson 2: Development of assessment criteria and discussion of assessment for and points; creating comics.</p> <p>Lesson 3: self-assessment of work, evaluation and discussion of work in class.</p>
<b>Materials/Resources</b>	<p>Videos:</p> <ul style="list-style-type: none"><li>• How to sit correctly at work in a place? <a href="https://www.youtube.com/watch?v=HMZthCrKbWA">https://www.youtube.com/watch?v=HMZthCrKbWA</a>;</li><li>• <a href="https://www.youtube.com/watch?v=YogqvqfnXkM&amp;t=16s">https://www.youtube.com/watch?v=YogqvqfnXkM&amp;t=16s</a></li><li>• Eye exercise: <a href="https://www.youtube.com/watch?v=hwzl-gru4KI">https://www.youtube.com/watch?v=hwzl-gru4KI</a></li><li>• What a comic should be: <a href="https://lietuviu5-6.mkp.emokykla.lt/uploads/img/catalog/1/852_15_images_1_2013012">https://lietuviu5-6.mkp.emokykla.lt/uploads/img/catalog/1/852_15_images_1_2013012</a></li></ul>



	<ul style="list-style-type: none"><li>• Comic Creation Environment: <a href="https://www.pixton.com/">https://www.pixton.com/</a></li><li>• Comic evaluation form: <a href="https://forms.gle/XRrYAsJ7pqrKzd839">https://forms.gle/XRrYAsJ7pqrKzd839</a></li></ul>
<b>Pre-requisites</b>	<p>Know what a comic is. Know how to type.</p> <p>The teacher must log in to the comic creation environment and provide the log codes to the students.</p> <p>Students must be able to login to the website and enter the code provided.</p>
<b>Activities &amp; Procedures</b>	<p>Lesson 1</p> <ul style="list-style-type: none"><li>• Discussion of the purpose of the topic and the tasks of the lesson.</li><li>• Viewing videos about computers and health, discussion about health w working with computers and other digital devices.</li><li>• Discussing what a comic is and examining and discussing an example (<a href="https://lietuviu5-6.mkp.emokykla.lt/uploads/img/catalog/1/852_15_images_1_2013012">https://lietuviu5-6.mkp.emokykla.lt/uploads/img/catalog/1/852_15_images_1_2013012</a>).</li><li>• Generating comic book ideas, creating a storyline. The teacher helps th students to systematize the available information and arrange the sequ of events properly. Students depict the events, characters, and their dial on the created sheet of 6-12 steps</li><li>• Connecting to the <a href="https://www.pixton.com/">https://www.pixton.com/</a> environment</li><li>• Avatar creation</li><li>• Familiarity with framing</li><li>• Creating the first frame.</li><li>• Lesson discussion and self-evaluation of lesson activity.</li></ul> <p>Lesson 2</p> <ul style="list-style-type: none"><li>• Discussion of lesson tasks.</li><li>• Discussion of comic evaluation</li><li>• Creating a comic</li><li>• Lesson discussion and self-evaluation of lesson activity.</li></ul> <p><b>Lesson 3</b></p> <ul style="list-style-type: none"><li>• Discussion of lesson tasks.</li></ul>



	<ul style="list-style-type: none"><li>• Self-evaluation of the comic</li><li>• Comics exhibition</li><li>• Assessment of the works of 2-3 class friends</li><li>• Activity discussion. Selection of the best works.</li><li>• Lesson discussion and self-evaluation of lesson activity</li></ul>
<b>Assessment/Evaluation</b>	<p>Evaluation criteria and points are agreed with the students. The teacher can submit a request to the artificial intelligence tool ChatGPT for addition of criteria and assessment with points (<a href="https://chat.openai.com/">https://chat.openai.com/</a>).</p> <p>Students self-assess and evaluate the work of others by completing a Google form.</p>
<b>Extensions/Modifications</b>	<p>The plot line is presented in more frames of the comic, the students themselves add individual details of the comic. Low-ability students create comics with fewer frames. Lessons of various subjects can be integrated.</p>
<b>Additional Notes</b>	<p>Such a choice of activity, using an attractive form - a comic, encourages students to delve deeper into the information under consideration. The comic and its creation encourage the development of not only academic abilities, but also social competences. Comic Maker Apps <a href="https://www.pixton.com/">https://www.pixton.com/</a> Free Access Expires 14th. Teachers need to log in first and register students and provide students with login codes.</p>
<b>Attachments/Links</b>	<ul style="list-style-type: none"><li>• <a href="https://lietuviu5-6.mkp.emokykla.lt/lt/mo/mokymosi_veiklos/komiksas">https://lietuviu5-6.mkp.emokykla.lt/lt/mo/mokymosi_veiklos/komiksas</a></li><li>• <a href="https://www.pixton.com/">https://www.pixton.com/</a></li></ul>